

CLASS 715, DATA PROCESSING: PRESENTATION PROCESSING OF DOCUMENT, OPERATOR INTERFACE PROCESSING, AND SCREEN SAVER DISPLAY PROCESSING

SECTION I - CLASS DEFINITION

This class provides for data processing means or steps wherein a) human perceptible elements of electronic information (i.e., text or graphics) are gathered, associated, created, formatted, edited, prepared, or otherwise processed in forming a unified collection of such information storable as a distinct entity, b) a user's interaction with a computer system is used to control the presentation of display data; such interaction is interpreted and used by a data processor or computer architecture wherein system level elements of computation or data processing techniques are used prior to use with or in a specific display system, or c) a small program takes over a display screen if there are no keystrokes or mouse movements for a specified duration.

Class 715 is structured into 3 main divisions:

(A) Presentation Processing of Document

(B) Operator Interface Processing

(C) Screen Saver Display Processing

SECTION II - REFERENCES TO OTHER CLASSES

SEE OR SEARCH CLASS:

- 235, Registers, appropriate subclasses for data bearing record controlled systems, basic machines and associated indicating mechanisms for ascertaining the number of movements of various devices and machines, plus machines made from these basic machines alone (e.g., cash registers, voting machines), and in combination with various perfecting features, such as printers and recording means.
- 345, Computer Graphics Processing and Selective Visual Display Systems, particularly subclasses 418 through 475 for computer graphics processing which may include operator interface processing detail; subclasses 156-184 for display peripheral interface input devices, and subclasses 1.1-111 for visual display systems with selective electrical control including display memory organization and structure for

storing image data and manipulating image data between a display memory and display device.

- 358, Facsimile and Static Presentation Processing, appropriate subclasses for transmitting, processing, or reproducing a permanent picture or static presentation processing for a hard copy (e.g., printer) device.
- 379, Telephonic Communications, appropriate subclasses for two-way electrical communication of intelligible audio information of arbitrary content over a link including an electrical conductor.
- 381, Electrical Audio Signal Processing Systems and Devices, appropriate subclasses for wired one-way audio systems, per se.
- 382, Image Analysis, appropriate subclasses for operations performed on image data with the aim of measuring a characteristic of an image, detecting variations, detecting structures, or transforming the image data, and for procedures for analyzing and categorizing patterns present in image data.
- 600, Surgery, subclasses 300 through 595 for diagnostic testing applications of computers in the life sciences including patient monitoring and medical imaging.
- 700, Data Processing: Generic Control Systems or Specific Applications, subclasses 1 through 89 for data processing generic control systems; subclasses 90-306 for applications of computers in various environments.
- 702, Data Processing: Measuring, Calibrating, or Testing, appropriate subclasses for application of computers in measuring and testing.
- 703, Data Processing: Structural Design, Modeling, Simulation, and Emulation, subclasses 3 through 22 for data processing simulation.
- 704, Data Processing: Speech Signal Processing, Linguistics, Language Translation, and Audio Compression/Decompression, subclasses 1 through 10 for linguistics.
- 705, Data Processing: Financial, Business Practice, Management, or Cost/Price Determination, appropriate subclasses for business data processing.
- 706, Data Processing: Artificial Intelligence, appropriate subclasses for artificial intelligence in general.
- 707, Data Processing: Database and File Management or Data Structures, appropriate subclasses for database and file management or data structures.

- 708, Electrical Computers: Arithmetic Processing and Calculating, subclasses 1 through 9 for hybrid computers; subclasses 100-714 for calculators, digital signal processing and arithmetical processing, per se; subclasses 800-854 for electric analog computers.
- 711, Electrical Computers and Digital Processing Systems: Memory, subclasses 1 through 6 for addressing particular memory configurations and systems; subclasses 100-173 for memory accessing and control, per se; subclasses 200-221 for address formation processing.
- 717, Data Processing: Software Development, Installation, and Management, appropriate subclasses for a data processing software development tool.

DISPLAY DEVICE

A communication device which converts image data into a visual image.

DISPLAY ELEMENT

Means for producing a visual effect in a display device comprised of a plurality (e.g., matrix) of such means.

DISPLAY SYSTEM

A system which comprises one or more display terminals or one or more display devices.

DISPLAY TERMINAL

A unit which comprises at least one display device and user interface control means (e.g., mouse).

SECTION III - GLOSSARY**ALPHANUMERIC**

Any symbol found in the ASCII character

COMPUTER

A machine that inputs data, processes data, stores data, and outputs data.

DATA

Representation of information in a coded manner suitable for communication, interpretation, or processing. See Address Data, Instruction Data, Status Data, and User Data in this Glossary.

DATA PROCESSING

See Processing, below.

DIGITAL DATA PROCESSING SYSTEM

An arrangement of processor(s) in combination with either memory or peripherals, or both, performing data processing.

DISPLAY CONTROLLER

An electrical circuit which actuates a display device in accordance with received image data.

DOCUMENT

An entity of visually perceptible elements of electronic information (i.e., text or graphics).

FILE

A named collection of data.

IMAGE DATA

The information provided to form the visual image.

INFORMATION

Meaning that a human being assigns to data by means of the conventions applied to that data.

MEMORY

A functional unit to which data can be stored and from which data can be retrieved.

PERIPHERAL

A functional unit that transmits data to or receives data from a computer to which it is coupled.

PRESENTATION PROCESSING

Manipulating data for generating visually perceptible output.

PROCESSING

Methods or apparatus performing systematic operations upon data or information exemplified by functions such as data or information transferring, merging, sorting, and calculating (i.e., arithmetic operations or logical operations).

- (1) Note. In this class, the glossary term data is used to modify processing in the term data processing; whereas the term digital data processing system refers to a machine performing data processing.
- (2) Note. In an effort to avoid redundant constructions, in this class, where appropriate, the term address data processing is used in place of address data data processing.

PROCESSOR

A functional unit that interprets and executes instruction data.

TEXT

Data including alphanumeric characters representing words and symbols. Usually text characters are coded using a standard such as ASCII, which assigns numeric values to each character, number, or symbol.

USER DATA

Data other than address data, instruction data, or status data. (Also see Data)

VISUAL ELEMENT

The smallest constituent part of a composite visual image. A visual element may be the visual effect produced by a display element.

VISUAL IMAGE

The resultant image shown by the display device.

SUBCLASSES**500 DOCUMENT PRESENTATION PROCESSING:**

This subclass is indented under the class definition. Subject matter wherein humanly perceptible elements of electronic information (i.e.,

text or graphics) are gathered, associated, created, formatted, edited, prepared, or otherwise processed in forming a unified collection of such information storable as a distinct entity.

SEE OR SEARCH CLASS:

358, Facsimile and Static Presentation Processing, subclass 403 for a document filing and retrieval system.

500.1 SYNCHRONIZATION OF DIVERSE MEDIA:

This subclass is indented under subclass 500. Subject matter wherein a presentation includes elements having more than one data type where the elements are presented in a predetermined order and timing relationship.

- (1) Note. Authoring, playing, or recording a presentation which includes synchronization of different media is classified herein.

SEE OR SEARCH CLASS:

345, Computer Graphics Processing and Selective Visual Display Systems, subclass 629 for merge or overlay of graphical objects.

501.1 HYPERMEDIA:

This subclass is indented under subclass 500. Subject matter wherein the textual information includes embedded links or format codes that direct process flow to alternate or additional displays.

- (1) Note. Processing of a document containing embedded links which, when selected or processed, changes the display to other portions of the same document or to other documents is classified herein.

SEE OR SEARCH THIS CLASS, SUBCLASS:

854, for details of navigation within a structure when such interactivity is not within the context of document processing.

502 DRAWING:

This subclass is indented under subclass 500. Subject matter wherein the textual information include may include a graphic presentation for-

matted as a drawing document, such as CAD and CAM designs.

503 SPREADSHEET:

This subclass is indented under subclass 500. Subject matter wherein the textual information include may include numerical information and is formatted into a ledgerlike worksheet.

- (1) Note. The processing of the informational content within cells of a ledgerlike sheet is classified herein.

SEE OR SEARCH CLASS:

705, Data Processing: Financial, Business Practice, Management, or Cost/Price Determination, subclasses 30 through 34 for this subject matter in an accounting data processing system, and subclasses 35-45 for this subject matter in a financial data processing system.

504 Cell format control:

This subclass is indented under subclass 503. Subject matter wherein the format within each spreadsheet entry is controlled.

505 FORM:

This subclass is indented under subclass 500. Subject matter wherein the information is inserted at a designated geometric location within a document.

506 Form creation:

This subclass is indented under subclass 505. Subject matter wherein the geometric location is specified.

507 Form filling:

This subclass is indented under subclass 505. Subject matter wherein placing information in the location provided for such information is performed.

SEE OR SEARCH THIS CLASS, SUB-CLASS:

780, for on-screen workspace or object entry field (e.g., text entry field).

508 Fitting data into field on form:

This subclass is indented under subclass 507. Subject matter wherein the textual information or the geometric location is modified to meet

the limitations of an existing field geometric constraint.

509 TABLE:

This subclass is indented under subclass 500. Subject matter wherein the textual information may include numerical information and is formatted into a tabular format.

510 Ruled lines:

This subclass is indented under subclass 509. Subject matter wherein straight linear curves are created to indicate rows or columns in the tabular presentation.

- (1) Note. The processing of lines for the division of cells within a table is classified herein.

SEE OR SEARCH CLASS:

345, Computer Graphics Processing and Selective Visual Display Systems, subclass 443 for the generation of lines.

511 VERSION MANAGEMENT:

This subclass is indented under subclass 500. Subject matter wherein previous embodiments of documents are retained and organized through the use of various display attributes for the multiple embodiments.

- (1) Note. Processing of multiple versions of one or more documents through a plurality of display views or simultaneous presentation is classified herein.

SEE OR SEARCH THIS CLASS, SUB-CLASS:

716 through 726, for operator interface aspects of groupware and cooperative data processing.

SEE OR SEARCH CLASS:

717, Data Processing: Software Development, Installation, and Management, appropriate subclasses for management of software code.

512 ANNOTATION CONTROL:

This subclass is indented under subclass 500. Subject matter wherein an optional or selectable limited display of textual data related to

- data unconditionally displayed (e.g., memo field display related to text) is performed.
- 513 STRUCTURED DOCUMENT (E.G., HTML, SGML, ODA, CDA):**
This subclass is indented under subclass 500. Subject matter wherein the document is created and processed according to a standardized of interrelated hierarchical flow and page layout (e.g., office document architecture (ODA), content document architecture (CDA), standard generalized markup language (SGML), or hypertext markup language (HTML)).
- (1) Note. The processing of a document according to a standard which directs a receiving application as to the layout of its content is classified herein.
- SEE OR SEARCH THIS CLASS, SUBCLASS:
760, for a markup language interface (e.g., HTML).
- SEE OR SEARCH CLASS:
345, Computer Graphics Processing and Selective Visual Display Systems, subclasses 419 through 427 for the details of three-dimensional presentation processing for a document containing virtual reality markup language (VRML).
704, Data Processing: Speech Signal Processing, Linguistics, Language Translation, and Audio Compression/Decompression, subclass 270.1 for speech assisted network.
- 514 HIERARCHICAL CONTROL:**
This subclass is indented under subclass 500. Subject matter wherein the textual information may vary in scope of context and may contain or be contained by information of different scope.
- (1) Note. This includes subject matter where textual information is divided into sets, at least one of which contains a subset and where each subset may in turn contain subsets, and where the data is controlled by each set and subset.
- 515 Compound document:**
This subclass is indented under subclass 514. Subject matter wherein the document includes elements having different data types.
- (1) Note. The processing of a document containing multiple types of elements is classified herein.
- SEE OR SEARCH CLASS:
345, Computer Graphics Processing and Selective Visual Display Systems, subclasses 419 through 427 for the details of three-dimensional presentation processing for a document containing virtual reality markup language (VRML).
- 516 Matching application process to displayed data type:**
This subclass is indented under subclass 515. Subject matter wherein processes specific to elements of different data formats within a common document are accessed and executed.
- 517 LAYOUT:**
This subclass is indented under subclass 500. Subject matter wherein geometric positioning of elements within the document is altered or specified.
- 518 Spacing control:**
This subclass is indented under subclass 517. Subject matter wherein a distance between elements within documents is altered or specified.
- 519 Horizontal spacing:**
This subclass is indented under subclass 518. Subject matter wherein the distance between elements in the left and right orientation (e.g., kerning) within documents is altered or specified.
- 520 Area designation:**
This subclass is indented under subclass 517. Subject matter wherein a geometric subset of a presentation surface is specified (e.g., a frame).
- 521 Boundary processing:**
This subclass is indented under subclass 517. Subject matter wherein perimeters of geometric subsets of a presentation surface within documents or document subsets (e.g., flow of text,

figures, column or page balancing) are specified, modified or controlled.

- (1) Note. The layout of elements around other elements whose location has been pre-specified (e.g., a method in which a set of figures flow around a geometrically locked figure), methods for flowing text around figures, or methods for handling text across boundaries, such as line breaks or column breaks, is classified herein.

522 Format information in separate file:
This subclass is indented under subclass 517. Subject matter wherein layout specifications are stored separately from the data to which such specifications are applied.

523 Format transformation:
This subclass is indented under subclass 517. Subject matter wherein layout specifications are modified automatically or translated between specifications.

524 Detecting format code change:
This subclass is indented under subclass 517. Subject matter wherein a modification in a layout specification is recognized.

525 Pagination:
This subclass is indented under subclass 517. Subject matter wherein the document is divided into units (i.e., pages) which are sized according to a display or print medium.

526 DISPLAY PROCESSING:
This subclass is indented under subclass 500. Subject matter wherein the document is prepared for visual output.

- (1) Note. Processing of a document to enhance the visibility of particular elements through the addition of various attributes is classified herein.

SEE OR SEARCH CLASS:

345, Computer Graphics Processing and Selective Visual Display Systems, subclasses 581 through 618 for display attribute controllers.

527 Print preview:
This subclass is indented under subclass 526. Subject matter wherein an image of data as interpreted by an output device is displayed for operator approval prior to output on a hard copy output device.

528 Color attribute:
This subclass is indented under subclass 526. Subject matter wherein data specifying a color code is defined or modified.

529 Text attribute:
This subclass is indented under subclass 526. Subject matter wherein data specifying a font text characteristic (e.g., italics, bold, underline, size, or highlighting) is defined or modified.

530 EDIT, COMPOSITION, OR STORAGE CONTROL:
This subclass is indented under subclass 500. Subject matter including means or steps for developing or changing a document wherein one or more elements of a document (i.e., text, graphics, control, or format codes) are added, deleted, or modified, or including means or steps for storing the resultant altered document or the alterations.

531 Text:
This subclass is indented under subclass 530. Subject matter wherein the editing, composition, or storage is peculiar to the textual information (e.g., hyphenation or punctuation).

532 Dictionary:
This subclass is indented under subclass 531. Subject matter including a memory means for storing a collection of words related to a language.

SEE OR SEARCH CLASS:

704, Data Processing: Speech Signal Processing, Linguistics, Language Translation, and Audio Compression/Decompression, subclass 10 for dictionary building, modification, or prioritization.

533 Spell check:
This subclass is indented under subclass 531. Subject matter including a means for checking the spelling of a word.

534 Input of abbreviated word form:

This subclass is indented under subclass 531. Subject matter wherein a group of pre-selected characters or a symbol (i.e., short form) is replaced by a whole word (i.e., long form).

535 Ideographic generator:

This subclass is indented under subclass 531. Subject matter wherein the construction of word, phrase, or sentence is in a pictorial character form or a non-Roman phonetic symbol.

SEE OR SEARCH CLASS:

345, Computer Graphics Processing and Selective Visual Display Systems, subclass 467 for the generation of the font for ideographic characters; subclass 471 for display peripheral interface input devices having foreign language capability.

536 Multilingual:

This subclass is indented under subclass 531. Subject matter wherein the processing of the textual information is performed in more than one language.

SEE OR SEARCH CLASS:

704, Data Processing: Speech Signal Processing, Linguistics, Language Translation, and Audio Compression/Decompression, subclass 8 for national language support.

537 Footnoting:

This subclass is indented under subclass 531. Subject matter wherein the elements include primary and related data (i.e., an explanation or comments) where related data is presented at a position separate from but marked as related to primary data.

538 Equation or formula processing:

This subclass is indented under subclass 531. Subject matter wherein the elements or other formal code sequences include a mathematical or formulaic expression.

539 Block control:

This subclass is indented under subclass 530. Subject matter wherein a subset of elements in a document delineated by a technique of marking such elements is edited.

540 Replacement of element:

This subclass is indented under subclass 530. Subject matter wherein a selected element is replaced with another element in the document.

541 Handwritten textual input:

This subclass is indented under subclass 530. Subject matter wherein the textual information includes symbolic data entered by manual transcription of such symbols.

SEE OR SEARCH CLASS:

345, Computer Graphics Processing and Selective Visual Display Systems, subclass 179 for stylus-type display peripheral interface input devices.
382, Image Analysis, subclasses 119 through 123 for image analysis applications using a signature, and subclasses 186 and 187-189 for pattern recognition of handwritten characters.

542 FONT SELECTION:

This subclass is indented under subclass 500. Subject matter wherein the features of a character set for a specified collection of information are determined.

(1) Note. The automatic or user-specified selection of a predefined font is classified herein.

SEE OR SEARCH CLASS:

345, Computer Graphics Processing and Selective Visual Display Systems, subclass 467 for the generation of fonts.

700 OPERATOR INTERFACE (E.G., GRAPHICAL USER INTERFACE):

This subclass is indented under the class definition. Subject matter wherein a user's interaction with a computer system is used to control the presentation of display data; such interaction is interpreted and used by a data processor or computer architecture wherein system level elements of computation or data processing techniques are used prior to use with or in a specific display system.

(1) Note. Significantly claimed structure external to the user interface methods or

apparatuses, claimed in combination with subject matter under this operator interface subclass, which displays or produces an image or sensory message related to such external structure or its function, is classified in the class appropriate to the external structure; however, nominally claimed structure external to this subclass, claimed in combination with subject matter under this subclass definition (e.g., creation or manipulation of icons, menus, windows, and user interactive functions, etc.), is classified in these subclasses unless provided for in the appropriate external subclass.

- (2) Note. Processing of interactive data for presentation with at most a nominal recitation of the input device (e.g., where the user's input is used to control the presentation of display data, etc.) is classified herein.
- (3) Note. Windowing techniques that can include interactive processes are classified herein.
- (4) Note. A graphical user interface in a television environment will be classified elsewhere, see the SEE OR SEARCH CLASS notes below.

SEE OR SEARCH CLASS:

345, Computer Graphics Processing and Selective Visual Display Systems, subclasses 418 through 475, for a specific hardware for performing graphical data processing; subclasses 155-184, for details of a user input interface device with a specific display system, per se, both physical (e.g., mouse, joystick, keyboard, light pen, touch screen, etc.) and logical (e.g., cursor-pick, select-choice, etc.); subclass 521 for specific display systems that include display memory organization and structure for storing an image and manipulating image data between the display memory and the display system.

- 705, Data Processing: Financial, Business Practice, Management, or Cost/Price Determination, subclasses 1 through 45, for use of operator interface in electronic financial or business management systems, particularly subclasses 26-27 for electronic shopping systems utilizing operator interface.
- 725, Interactive Video Distribution Systems, subclasses 37 through 61, for a graphical user interface in a television environment.

701 Force feedback interaction:

This subclass is indented under subclass 700. Subject matter wherein a mechanical resistance is applied to the user in response to a user initiated event (i.e., resistance to movement of a mouse when a region of the display is traversed).

702 Tactile based interaction:

This subclass is indented under subclass 700. Subject matter wherein there is tactile as well as visual interaction between a user and an operator interface (i.e., vibration).

703 Cultural based (including language, time, monetary unit displayed):

This subclass is indented under subclass 700. Subject matter wherein the interface customization is based upon the ideas, activities, or ways of behaving that are special to a country, people, or region.

704 Playback of recorded user events (e.g., script or macro playback):

This subclass is indented under subclass 700. Subject matter wherein user interactions on the interface are stored and regenerated.

705 Help presentation:

This subclass is indented under subclass 700. Subject matter wherein a user can access assistance or information regarding an application or operation interactively.

706 Virtual character or avatar (e.g., animated person):

This subclass is indented under subclass 705. Subject matter wherein the assistance or information is given via a metaphorical graphical image.

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| <p>707 Adaptive to user skill level:
This subclass is indented under subclass 705. Subject matter wherein the assistance or information provided is adjusted according to determined user proficiency</p> <p>708 Context sensitive:
This subclass is indented under subclass 705. Subject matter wherein the assistance or information provided is determined by current conditions or a desired operation.</p> <p>709 Coaching (e.g., animated example, or hand-holding or show me execution):
This subclass is indented under subclass 708. Subject matter wherein the user is shown a pattern to follow in order to achieve a desired result.</p> <p>710 Input alert:
This subclass is indented under subclass 708. Subject matter wherein the current conditions pertain to warning or reminding a user about an input event.</p> <p>711 Tool tip (e.g., cursor position based):
This subclass is indented under subclass 708. Subject matter wherein the condition is based on the graphical location of a user controlled tool.</p> <p>712 Topic roadmap or index:
This subclass is indented under subclass 708. Subject matter wherein the on-line help provides either a detailed explanation or an ordered list of items that guide a user's progress towards a desired outcome.</p> <p>713 Hierarchical:
This subclass is indented under subclass 712. Subject matter wherein the explanation or list is organized in a pyramidal manner in which each item is linked to items directly beneath it.</p> <p>714 Combining diverse help information (e.g., different sources):
This subclass is indented under subclass 705. Subject matter wherein a user can simultaneously access assistance or information regarding plural diverse applications or operations interactively.</p> | <p>715 Balloon or bubble appearance:
This subclass is indented under subclass 705. Subject matter wherein the assistance or information is presented in a balloon or bubble format.</p> <p>716 On screen video or audio system interface:
This subclass is indented under subclass 700. Subject matter wherein the interface is used for interacting with video or audio systems and applications.</p> <p>717 Multiple diverse systems:
This subclass is indented under subclass 716. Subject matter wherein a user can simultaneously access plural diverse systems interactively.</p> <p>718 Mode switching interface (e.g., switching between TV and computer):
This subclass is indented under subclass 717. Subject matter wherein a user can traverse between the plural diverse systems (i.e., switching between TV and computer).</p> <p>719 Video interface:
This subclass is indented under subclass 716. Subject matter wherein the system or application deals specifically with video data.</p> <p>720 Video traversal control:
This subclass is indented under subclass 719. Subject matter wherein the video data segments may be traversed interactively.</p> <p>721 Indexed control:
This subclass is indented under subclass 719. Subject matter wherein the video program segments are indexed for accessibility (e.g., program guide, etc.).</p> <p>722 Video parameter control:
This subclass is indented under subclass 719. Subject matter wherein the parameters of the video data are controlled interactively (e.g., brightness control, etc.).</p> <p>723 For video segment editing or sequencing:
This subclass is indented under subclass 716. Subject matter wherein portions of video material are arranged into a different order than that in which it was originally arranged.</p> |
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- 724 Cut and paste operation:**
This subclass is indented under subclass 723. Subject matter wherein the arranging is performed by selecting material from one location, removing it to storage, and placing it in another.
- 725 Trimming:**
This subclass is indented under subclass 723. Subject matter wherein the arranging causes a reduction to specific video material (i.e., deleting excess frames to save on memory space).
- 726 Effects or transitions interface:**
This subclass is indented under subclass 723. Subject matter wherein the arranging causes video special effects and juxtapositions (e.g., scene meshing, etc.).
- 727 Audio user interface:**
This subclass is indented under subclass 700. Subject matter wherein there is audio as well as visual interaction between a user and an operator interface.
- SEE OR SEARCH CLASS:
340, Communications: Electrical, subclass 692 for electrical audible alarms, and subclasses 384.1-404.3 for electrical audible indication.
381, Electrical Audio Signal Processing Systems and Devices, appropriate subclasses, for audio signal processing in general.
704, Data Processing: Speech Signal Processing, Linguistics, Language Translation, and Audio Compression/Decompression, subclasses 200 through 278, for speech signal processing.
- 728 Audio input for on-screen manipulation (e.g., voice controlled GUI):**
This subclass is indented under subclass 727. Subject matter wherein audio input is used to interact with the interface (e.g., voice controlled GUI, etc.).
- 729 For a visually challenged user:**
This subclass is indented under subclass 727. Subject matter designed to help a user who has impaired eyesight.
- 730 Presentation to audience interface (e.g., slide show):**
This subclass is indented under subclass 700. Subject matter wherein the interface is used interactively to convey data to an audience.
- 731 Authoring tool:**
This subclass is indented under subclass 730. Subject matter wherein a user creates a presentation interactively.
- 732 Slide manipulating or editing:**
This subclass is indented under subclass 730. Subject matter wherein the data is presented on slides (e.g., slide show, etc.).
- 733 For plural users or sites (e.g., network):**
This subclass is indented under subclass 700. Subject matter wherein concurrently established related or collaborative interfaces are provided to multiple displays.
- SEE OR SEARCH CLASS:
345, Computer Graphics Processing and Selective Visual Display Systems, subclasses 418 through 475, for plural displays.
709, Electrical Computers and Digital Processing Systems: Multicomputer Data Transferring, appropriate subclasses for details of the transfer of data among a plurality of computers or digital data processing systems.
- 734 Interactive network representation of devices (e.g., topology of workstations):**
This subclass is indented under subclass 733. Subject matter wherein an interface permits a user to perceive or control the distribution or operation of the components making up an arrangement of interconnected systems.
- 735 Configuration:**
This subclass is indented under subclass 734. Subject matter wherein the interface permits the user to observe, control, or modify the layout or specific function of the individual components.

- SEE OR SEARCH CLASS:
709, Electrical Computers and Digital Processing Systems: Multicomputer Data Transferring, subclasses 220 through 222, for details of the configuration of computer networks.
- 736 Network managing or monitoring status:**
This subclass is indented under subclass 734. Subject matter wherein the interface permits the user to conduct administrative operations or perform observations of the current state of the components.
- SEE OR SEARCH CLASS:
709, Electrical Computers and Digital Processing Systems: Multicomputer Data Transferring, subclasses 223 through 226, for details of the management of computer networks.
- 737 User navigation between devices:**
This subclass is indented under subclass 734. Subject matter wherein a user's central point of focus in the interface may traverse from one network node to another.
- SEE OR SEARCH THIS CLASS, SUBCLASS:
854 through 855, for navigation throughout a hierarchy or network-structured interface.
- 738 Network resource browsing or navigating:**
This subclass is indented under subclass 733. Subject matter wherein a user has interactive access to distributed information or functions made available through ascertain given user site.
- SEE OR SEARCH THIS CLASS, SUBCLASS:
501.1, for hypermedia document processing.
- 739 Selecting from a resource list (e.g., address book):**
This subclass is indented under subclass 738. Subject matter wherein the items of information are organized into a group from which the user makes a choice.
- 740 Remote operation of computing device:**
This subclass is indented under subclass 733. Subject matter wherein a user has access to and control of a data processing system or component at a location removed from the user.
- 741 Access control or permission:**
This subclass is indented under subclass 733. Subject matter wherein a user must have permission before gaining control of a graphical user interface.
- (1) Note. Permission is usually granted by correctly entering a password.
- SEE OR SEARCH CLASS:
713, Electrical Computers and Digital Processing Systems: Support, subclasses 200 through 202 for computer security methods or devices.
- 742 Interactive portal (e.g., secure point of access):**
This subclass is indented under subclass 741. Subject matter wherein a user must have permission before gaining control of a graphical user interface. Subject matter wherein a network location acts to coordinate availability, retrieval, or execution of resources associated with that location.
- 743 Access rights to interactive controls:**
This subclass is indented under subclass 741. Subject matter wherein the user interface is capable of establishing, modifying, or observing the function of processes enabled by one or more of the plural sites.
- 744 Interface customization or adaption (e.g., client server):**
This subclass is indented under subclass 733. Subject matter wherein an interactive user environment is specifically established or modified to suit the needs of the user at a given site.
- 745 Based on stored usage or user profile (e.g., frequency of use, cookie):**
This subclass is indented under subclass 744. Subject matter wherein the user environment is established using memory contents developed during previous user interactions.

- 746 Interface conversion:**
This subclass is indented under subclass 744. Subject matter wherein the user environment is transformed to a different environment affording similar or analogous function through a new presentation mode.
- 747 End user based (e.g., preference setting):**
This subclass is indented under subclass 744. Subject matter wherein the operator has direct access to and control of the particulars of the interactive environment.
- 748 User interactive multicomputer data transfer (e.g., file transfer):**
This subclass is indented under subclass 700. Subject matter wherein information is accessed at one site and made available at a second site.
- SEE OR SEARCH CLASS:
709, Electrical Computers and Digital Processing Systems: Multicomputer Data Transferring or Plural Processor Synchronization, subclasses 217 through 219, for details of accessing data across a computer network.
- 749 Downloading remote executable (e.g., JAVA CGI):**
This subclass is indented under subclass 748. Subject matter wherein the information enables a function or functions not initially held at the second site.
- (1) Note. The executables are usually program modules or scripts designed to run on either the platform of the first (i.e., server) side or second (i.e., client) side.
- SEE OR SEARCH CLASS:
709, Electrical Computers and Digital Processing Systems: Multicomputer Data Transferring: subclasses 201 through 203 for details of processes distributed among a number of networked systems.
- 750 Multiple users on a single workstation:**
This subclass is indented under subclass 700. Subject matter wherein a plurality of operators are given access to or control of the functions or data maintained in one computer system.
- 751 Computer supported collaborative work between plural users:**
This subclass is indented under subclass 700. Subject matter wherein users at the multiple displays join in completing a given task as a group.
- SEE OR SEARCH CLASS:
709, Electrical Computers and Digital Processing Systems: Support: Multicomputer Data Transferring, subclasses 201 through 203 for data processing that is distributed across a computer network.
- 752 Interactive email:**
This subclass is indented under subclass 751. Subject matter wherein specifically addressed messages are created and transmitted between sites.
- SEE OR SEARCH CLASS:
709, Electrical Computers and Digital Processing Systems: Multicomputer Data Transferring, appropriate subclasses and particularly subclass 206 for email systems, per se.
- 753 Computer conferencing:**
This subclass is indented under subclass 751. Subject matter wherein data from participants at the display sites is distributed to other participants at other collaborative sites.
- SEE OR SEARCH CLASS:
709, Electrical Computers and Digital Processing Systems: Multicomputer Data Transferring, subclasses 204 through 207 for email systems, per se.
- 754 Multicursor (e.g., multiple on-screen pointers):**
This subclass is indented under subclass 753. Subject matter wherein a plurality of representations corresponding to individual user pointing device inputs are represented at a single site.
- 755 Floor control:**
This subclass is indented under subclass 753. Subject matter having the ability to moderate meetings and prevent everyone from talking at once by controlling "who has the floor."

- 756 Real Time Video:**
This subclass is indented under subclass 753.
Subject matter wherein the distributed data includes moving images that are immediately displayed.
- SEE OR SEARCH THIS CLASS, SUB-CLASS:
716 through 726 , for details of textual form filling.
- 757 Virtual 3D environment:**
This subclass is indented under subclass 753.
Subject matter wherein an artificial workspace is created and presented to user in such a way that it appears like a real volumetric spatial region.
- SEE OR SEARCH CLASS:
345, Computer Graphics Processing and Selective Visual Display Systems, subclasses 419 through 427 for details of three-dimensional graphics processing, subclasses 849-853, for details of operator interfaces involving video for details of operator interfaces represented by a three-dimensional space.
- 758 Chat room:**
This subclass is indented under subclass 753.
Subject matter wherein the distributed data comprises a series of messages submitted and made available to other participants.
- 759 Group window:**
This subclass is indented under subclass 751.
Subject matter wherein a display representing the group's work appears at the sites in a constrained screen region.
- 760 Mark up language interface (e.g., HTML):**
This subclass is indented under subclass 700.
Subject matter wherein a document-based protocol is used to implement the components of an interactive environment.
- SEE OR SEARCH THIS CLASS, SUB-CLASS:
513, for detail of structured documents such as HTML.
- 761 Plural adjacent interactive display devices:**
This subclass is indented under subclass 700.
Subject matter wherein the display data is presented in two or more display devices.
- 762 User interface development (e.g., GUI builder):**
This subclass is indented under subclass 700.
Subject matter wherein a user is able to author, create, or manage the user interface.
- SEE OR SEARCH CLASS:
717, Data Processing: Software Development, Installation, and Management, subclasses 100 through 167 , for details of software programming development tools.
- 763 Graphical or iconic based (e.g., visual program):**
This subclass is indented under subclass 762.
Subject matter wherein a graphical shape or picture to be selected and manipulated by a user is created directly on a display part of a monitor.
- 764 On-screen workspace or object:**
This subclass is indented under subclass 700.
Subject matter providing a specific element in an interface with which a user can interact.
- 765 Customizing multiple diverse workspace objects:**
This subclass is indented under subclass 764.
Subject matter wherein distinct interface elements, such as icons, buttons, or menus, may be manipulated.
- 766 Z order of multiple diverse workspace objects:**
This subclass is indented under subclass 764.
Subject matter wherein the priority or overlap of distinct elements may be altered.
- 767 Z order of multiple diverse workspace objects:**
This subclass is indented under subclass 764.
Subject matter wherein the priority or overlap of distinct elements may be altered.

- 768 Focus control of multiple diverse workspace objects:**
This subclass is indented under subclass 764.
Subject matter wherein the relative transparency of an interface element may be modified.
- 769 Data transfer operation between objects (e.g., drag and drop):**
This subclass is indented under subclass 764.
Subject matter wherein data is moved from one location on the screen to another by dragging elements on the screen.
- 770 Cut and paste:**
This subclass is indented under subclass 769.
Subject matter wherein data to be moved is selected, removed to storage, and then placed at a different location.
- 771 Instrumentation and component modeling (e.g., interactive control panel, virtual device):**
This subclass is indented under subclass 764.
Subject matter wherein graphical representations of systems elements are used to display variable information relating to operating state or acquired parameter values.
- 772 Progress or activity indicator:**
This subclass is indented under subclass 771.
Subject matter wherein the interface element indicates the status or progress of a task being processed.
- 773 Virtual input device (e.g., virtual keyboard):**
This subclass is indented under subclass 771.
Subject matter wherein a user can enter information from an on-screen representation of an input device.
- 774 Ticker metaphor:**
This subclass is indented under subclass 764.
Subject matter wherein the interface element resembles a scrolled region that dynamically displays information in real time.
- 775 Office layout metaphor (e.g., filing cabinet, desk):**
This subclass is indented under subclass 764.
Subject matter wherein the metaphoric object or objects suggest a business environment, enabling access to various items commonly found in a real-world workspace.
- 776 Indexed book or notebook metaphor:**
This subclass is indented under subclass 764.
Subject matter wherein the metaphoric object suggests a multi-page text-or document-based item, and wherein user interaction with an associated sub-element causes a corresponding page to be displayed or selected.
- SEE OR SEARCH CLASS:
345, Computer Graphics Processing and Selective Visual Display Systems, subclass 473 for details of the animation procedure used to indicate progression to various book pages.
- 777 Tab metaphor (e.g., property sheet):**
This subclass is indented under subclass 764.
Subject matter wherein the on-screen object simulates a short projecting extension of a larger region.
- 778 Multiple virtual screen or desktop switching:**
This subclass is indented under subclass 764.
Subject matter wherein the display includes plural configurations of a desktop configuration.
- 779 Task bar or desktop control panel:**
This subclass is indented under subclass 764.
Subject matter wherein the interface element is an arrangement of graphic indicia that is used to select one of a number of application processes.
- 780 Entry field (e.g., text entry field):**
This subclass is indented under subclass 764.
Subject matter wherein information is entered at a particular location.
- SEE OR SEARCH THIS CLASS, SUBCLASS:
507 through 508 , for details of textual form filling.
- 781 Window or viewpoint:**
This subclass is indented under subclass 764.
Subject matter wherein all interactions are constrained to one or more portions or regions of the display, which may display all or part of their related information.

- 782 3D Perspective view of window layout:**
This subclass is indented under subclass 781.
Subject matter wherein the windows are displayed so as to simulate a volumetric spatial arrangement.
- SEE OR SEARCH CLASS:
345, Computer Graphics Processing and Selective Visual Display Systems, subclasses 419 through 427 for details of three-dimensional graphics processing.
- 783 On-screen window list or index:**
This subclass is indented under subclass 781.
Subject matter wherein the interface element is a list of windows from which the user may select.
- 784 Window scrolling:**
This subclass is indented under subclass 781.
Subject matter wherein, when a window displays only part of its related information, the user can selectively control which portion is displayed.
- 785 Autoscroll:**
This subclass is indented under subclass 784.
Subject matter wherein the determination of whether to scroll is based upon factors other than user input.
- 786 Scroll tool (e.g., scroll bar):**
This subclass is indented under subclass 784.
Subject matter wherein there is displayed an object which, when manipulated by a user, causes a display to show consecutive lines of data.
- 787 With content attribute on scroll tool:**
This subclass is indented under subclass 786.
Subject matter wherein the object displays a value related to a characteristic.
- 788 Layout modification (e.g., move or resize):**
This subclass is indented under subclass 781.
Subject matter wherein the placement, location, or size of windows relative to the display may be modified.
- 789 Based on usage or user profile (e.g., frequency of use):**
This subclass is indented under subclass 788.
Subject matter wherein the layout modification is based upon significant features of how an individual has used the interface.
- 790 Overlap control:**
This subclass is indented under subclass 788.
Subject matter wherein the placement of displayed windows relative to each other is such that one window may extend over or past and cover a part of another window.
- 791 Always on top:**
This subclass is indented under subclass 790.
Subject matter wherein one window is, at all times, displayed as if it were placed so as to cover a portion of another window.
- (1) Note. "A portion" as used herein includes all and none as well as any portion in between.
- 792 Tiling or split pane:**
This subclass is indented under subclass 790.
Subject matter wherein windows are displayed as if arranged so that no portion of one window overlaps a portion of another window.
- 793 Cascading:**
This subclass is indented under subclass 790.
Subject matter wherein windows are displayed in an arrangement such that they overlap one another.
- 794 Priority or overlap change (e.g., z-order):**
This subclass is indented under subclass 790.
Subject matter wherein priority is used to determine which window of a plurality is in the foreground when windows overlap.
- 795 Minimizing or send to bottom:**
This subclass is indented under subclass 794.
Subject matter wherein the window is hidden, or the priority of the window is modified so that the window appears in the background behind all other windows.
- 796 Bring to top:**
This subclass is indented under subclass 794.
Subject matter wherein the window is restored to its previous size and the priority of the win-

- dow is modified so that the window appears in the foreground above all other windows.
- 797 Viewing lower priority window (e.g., overlapped windows):**
This subclass is indented under subclass 790. Subject matter wherein the priority attributes are changed when the user needs to operate within a lower priority window.
- 798 Combining moving and resizing operations (e.g., moving causes resizing):**
This subclass is indented under subclass 788. Subject matter wherein a window's place or position relative to the display and size relative to the display may both be modified.
- 799 Moving (e.g., translating):**
This subclass is indented under subclass 788. Subject matter wherein a window's place or position relative to the display may be modified.
- 800 Resizing (e.g., scaling):**
This subclass is indented under subclass 788. Subject matter wherein a window's size relative to the display may be modified.
- 801 Contained object scale change:**
This subclass is indented under subclass 800. Subject matter wherein an interface element within the window is sized relative to the window.
- 802 Focus control:**
This subclass is indented under subclass 781. Subject matter wherein the active window may be altered.
- 803 Window differentiation:**
This subclass is indented under subclass 781. Subject matter wherein windows have attributes that distinguish them from other windows.
- 804 Interwindow link or communication:**
This subclass is indented under subclass 781. Subject matter wherein windows have established relationships to other windows, allowing communication between windows, grouping of related windows into sets, or allowing operations to be applied in common to groups of windows.
- 805 On-screen link or communication (e.g., cue):**
This subclass is indented under subclass 804. Subject matter wherein an interface element provides visual feedback of the link or communication between windows.
- 806 Window memory structure:**
This subclass is indented under subclass 781. Subject matter wherein a storage system is used for storing window data for display.
- 807 Stored priority attribute:**
This subclass is indented under subclass 806. Subject matter wherein the priority attribute that issued to determine which window of a plurality is in the fore ground when windows overlap is copied into a memory device.
- 808 Pop-up control:**
This subclass is indented under subclass 764. Subject matter wherein an interface element not previously displayed appears on the screen in response to user interaction or when user interaction is required.
- 809 Dialog box:**
This subclass is indented under subclass 764. Subject matter wherein there is displayed an enclosed, immovable, area, resembling a window, on the screen that requests some type of information from a user.
- 810 Menu or selectable iconic array (e.g., palette):**
This subclass is indented under subclass 764. Subject matter wherein the interface element is a list of items from which the user may choose.
- 811 Based on usage or user profile (e.g., frequency of use):**
This subclass is indented under subclass 810. Subject matter wherein which particular item is displayed depends upon a past history of user selections.
- 812 Preselection (e.g., best guess before mouse click):**
This subclass is indented under subclass 811. Subject matter wherein the interface element is a predicted list of likely items from which the user may choose.

- 813 Default selection item:**
This subclass is indented under subclass 811.
Subject matter wherein an item is presented for user selection by default.
- 814 Limited time selection opportunity:**
This subclass is indented under subclass 810.
Subject matter wherein the items listed depend upon a history over a given interval of time.
- 815 Sizing modification (e.g., scaling):**
This subclass is indented under subclass 810.
Subject matter wherein the dimensions list of items is modified.
- 816 Partial input lookup (e.g., partial string lookup):**
This subclass is indented under subclass 810.
Subject matter wherein a complete item is presented based upon a partial input.
- 817 Context location indication (e.g., previous or next menu item indication):**
This subclass is indented under subclass 810.
Subject matter wherein indications are provided for navigating among the items.
- 818 Simultaneous next and previous indication (e.g., menu road map):**
This subclass is indented under subclass 817.
Subject matter wherein the indications include next and previous items.
- 819 Next menu indication:**
This subclass is indented under subclass 817.
Subject matter wherein the indications include next item indication.
- 820 Previous menu indication:**
This subclass is indented under subclass 817.
Subject matter wherein the indications include previous item indication.
- 821 Emphasis:**
This subclass is indented under subclass 810.
Subject matter wherein the particular menu displayed is dependent on what a user is doing at a particular moment.
- 822 Preselection emphasis:**
This subclass is indented under subclass 821.
Subject matter including a visual indication of a selectable item in focus, e.g., highlighting, etc.
- 823 Selection or confirmation emphasis:**
This subclass is indented under subclass 821.
Subject matter wherein a particular visual intensity is given to that part of the menu that has been selected.
- 824 Unavailable emphasis:**
This subclass is indented under subclass 821.
Subject matter wherein visual attention is given to items that are not selectable.
- 825 Dynamically generated menu items:**
This subclass is indented under subclass 810.
Subject matter wherein the list of menu items is developed during the course of user interaction.
- 826 Add on item (e.g., software developed, customized):**
This subclass is indented under subclass 810.
Subject matter wherein an item is appended to the interface.
- 827 Mnemonic (e.g., accelerator key):**
This subclass is indented under subclass 810.
Subject matter wherein instructions are assigned to abbreviated inputs.
- 828 Partial menu display (e.g., one menu item at a time):**
This subclass is indented under subclass 810.
Subject matter wherein the list of items is partially displayed in response to user interaction.
- 829 Advancing to next menu item in the same menu:**
This subclass is indented under subclass 828.
Subject matter wherein selection emphasis is moved to a next menu item in the list.
- 830 Scrolling (e.g., spin dial):**
This subclass is indented under subclass 829.
Subject matter wherein the list of items is moved to a particular portion.
- 831 With specific input device:**
This subclass is indented under subclass 828.
Subject matter configured for a particular input device.

- 833 Slider control:**
This subclass is indented under subclass 810. Subject matter wherein a graphical control appears to move smoothly along a surface.
- 834 Radial based (e.g., radial or pie menu):**
This subclass is indented under subclass 810. Subject matter wherein each item is displayed in the form of a sector of a circle.
- 835 Selectable iconic array:**
This subclass is indented under subclass 810. Subject matter wherein an interface element is a graphical representation of a function or system resource that is accessed when the graphical representation is selected by user interaction.
- 836 3D icons:**
This subclass is indented under subclass 835. Subject matter wherein displayed icons have a three-dimensional appearance.
- 837 Compound or aggregate icon:**
This subclass is indented under subclass 835. Subject matter wherein icons are a collection of smaller units.
- 838 Thumbnail or scaled image:**
This subclass is indented under subclass 835. Subject matter wherein the icons are reduced scale images.
- 839 Imitating real life object:**
This subclass is indented under subclass 835. Subject matter wherein an icon graphically suggests a real-world item that performs a function analogous to a function invoked by selection of the icon.
- 840 Using button array:**
This subclass is indented under subclass 810. Subject matter wherein the menu is composed of an arrangement of symbolic graphical selection indicia (e.g., pick region, etc.).
- 841 Sub-menu structure:**
This subclass is indented under subclass 810. Subject matter wherein the user may traverse a number of related and linked menu lists, based upon successive choices.
- 842 Tear off:**
This subclass is indented under subclass 841. Subject matter wherein a sub-menu can be moved around the screen.
- 843 Pull down:**
This subclass is indented under subclass 841. Subject matter wherein a sub-menu appears directly beneath a selected item
- 844 Timed:**
This subclass is indented under subclass 810. Subject matter wherein the displaying of the menu items is influenced by time.
- 845 Multiple selections in a single menu:**
This subclass is indented under subclass 810. Subject matter wherein a plurality of menu items can be simultaneously selected.
- 846 Non-array icons:**
This subclass is indented under subclass 764. Subject matter wherein the icons are not linked to each other.
- 847 Shortcut:**
This subclass is indented under subclass 846. Subject matter wherein the interface element is a graphical representation that provides an immediate access to a file or function.
- 848 Interface represented by 3D space:**
This subclass is indented under subclass 764. Subject matter providing a simulation of the workspace in volumetric space.
- SEE OR SEARCH CLASS:
345, Computer Graphics Processing and Selective Visual Display Systems, subclasses 419 through 427 for details of particular three-dimensional graphics manipulation, rendering, or presentation techniques used to generate the interface.
- 849 Individual object:**
This subclass is indented under subclass 848. Subject matter wherein graphical elements having three-dimensional attributes are used.

- 850 Navigation within 3D space:**
This subclass is indented under subclass 848.
Subject matter including traversing in the 3D workspace.
- 851 On-screen navigation control:**
This subclass is indented under subclass 850.
Subject matter including on-screen controls for traversing the 3D workspace.
- 852 Picking 3D object:**
This subclass is indented under subclass 848.
Subject matter wherein a user selects an object that is graphically represented in three dimensions.
- 853 Hierarchy or network structure:**
This subclass is indented under subclass 764.
Subject matter wherein interface elements are organized into a tree structure type or a linked node grouping.
- 854 Navigation within structure:**
This subclass is indented under subclass 853.
Subject matter wherein the user can navigate through the interface by following the links from one node to another.
- 855 On-screen roadmap or index:**
This subclass is indented under subclass 854.
Subject matter wherein there is provided either a detailed explanation or an ordered list of items that guide a user's progress towards a desired outcome.
- 856 Cursor:**
This subclass is indented under subclass 764.
Subject matter wherein there is an on screen object that moves as a mouse is moved, and where commands and options are selected by positioning a portion of cursor or pointer over the desired choice and clicking a mouse button.
- 857 Pointer direction adjustment:**
This subclass is indented under subclass 856.
Subject matter wherein the orientation of the pointer or cursor is changed interactively.
- 858 Pointer direction adjustment:**
This subclass is indented under subclass 856.
Subject matter wherein the orientation of the pointer or cursor is changed interactively.
- 859 Status indicator:**
This subclass is indented under subclass 856.
Subject matter wherein an object that has a cursor or pointer over it is graphically modified.
- 860 Selection emphasis:**
This subclass is indented under subclass 859.
Subject matter wherein the modification is highlighting.
- 861 Dynamically changed appearance (e.g., animated or live action):**
This subclass is indented under subclass 859.
Subject matter wherein a simulation of movement of a pointer is created by displaying a series of pictures, or frames (i.e., animated or live action).
- (1) Note. The difference between animation and video is that video takes continuous motion and breaks it up into discrete frames, animation starts with independent pictures and puts them together to form the illusion of continuous motion.
- 862 Proximity detection:**
This subclass is indented under subclass 856.
Subject matter wherein, for selection of an on-screen object, a portion of the cursor or pointer is placed anywhere in a region close to the selected object.
- 863 Gesture-based:**
This subclass is indented under subclass 700.
Subject matter wherein a path or shape described by user input is indicative of a desired operation.
- SEE OR SEARCH CLASS:
- 345, Computer Graphics Processing and Selective Visual Display Systems, subclasses 156 through 184 for the details of user input devices used to accomplish such input.
- 382, Image Analysis, appropriate subclasses for details of the detection of the identity of a desired operation on the basis of an image defined by the path or shape.

- 864 **For a small display screen (e.g., personal digital assistant, palm-top):**
This subclass is indented under subclass 700. Subject matter wherein the interface is used on a portable system.
- 865 **Miscellaneous interface for the handicapped or disabled user:**
This subclass is indented under subclass 700. Subject matter designed to help physically or mentally impaired users.
- SEE OR SEARCH CLASS:
345, Computer Graphics Processing and Selective Visual Display Systems, subclass 729, for operator interfaces designed for visually impaired users.
- 866 **Miscellaneous customization or adaptation:**
This subclass is indented under subclass 700. Subject matter wherein an aspect of the operator interface is modified or established.
- 867 **SCREEN SAVER DISPLAY:**
This subclass is indented under the class definition. Subject matter wherein a small program takes over the display screen if there are no keystrokes or mouse movements for a specified duration.
- CROSS-REFERENCE ART COLLECTIONS
- 900 **DOCUMENT STRUCTURAL ELEMENT:**
This cross-reference art is indented under subclass 900. Subject matter comprising methods or apparatus for processing data formatted for presentation in a unified collection of such information (document) with special structural element that are not provided for elsewhere.
- 901 **Active document:**
This cross-reference art is indented under subclass 900. Subject matter wherein a document contains elements or attributes which include scripts or procedural instructions which are executed upon the document or its environment.
- 902 **Multilayer document:**
This cross-reference art is indented under subclass 900. Subject matter wherein textual information within documents contains multiple textual elements in depth layers allowing for transparency, opacity, and coloration based on intervening layers.
- 903 **3-D spreadsheet:**
This cross-reference art is indented under subclass 900. Subject matter wherein textual information within spreadsheet documents is contained within spreadsheets having the dimensions of depth, height, and width.
- 904 **Details of spreadsheet data records:**
This cross-reference art is indented under subclass 900. Subject matter wherein textual information within spreadsheet documents contain presentation data specified at individual data record levels.
- 905 **Spreadsheet cell protection:**
This cross-reference art is indented under subclass 900. Subject matter wherein textual information within spreadsheet documents is write-protected.
- 906 **Creating one form from another:**
This cross-reference art is indented under subclass 900. Subject matter wherein textual information within a form specifies a new set of field relationships based on an existing set of relationships.
- 907 **Hierarchical document control with varying levels of detail:**
This cross-reference art is indented under subclass 900. Subject matter wherein textual information is presented in greater or lesser relative amounts of data based on the level of precision (e.g., outlining).
- 908 **Document format layout template:**
This cross-reference art is indented under subclass 900. Subject matter wherein textual information predefines the geometric positioning of text.
- 909 **Document page collating:**
This cross-reference art is indented under subclass 900. Subject matter wherein textual information orders and numbers document pages.
- 910 **Document presenting plural pages on a single sheet:**
This cross-reference art is indented under subclass 900. Subject matter wherein textual information presents multiple pages of information

on a single substrate which can be cut or folded to present each page as a separate physical entity.

911 Document page description processing:

This cross-reference art is indented under subclass 900. Subject matter wherein textual information presents the display of textual data based on the interleaved data and instructions for display.

961 OPERATOR INTERFACE WITH VISUAL STRUCTURE OR FUNCTION DICTATED BY INTENDED USE:

This cross-reference art is indented under the class definition. Collection of art wherein a user interactive arrangement is designed around and specific to a given task.

- (1) Note. This cross-reference art collection is intended to include subject matter relating to more than nominal details of operator interfaces which are characteristic of the given task. It is not intended to include subject matter directed to details of the task itself.

SEE OR SEARCH CLASS:

- 345, Computer Graphics Processing and Selective Visual Display Systems, subclasses 700 through 867, for specific details of the visual structure of an operator interface.

962 Operator interface for marketing or sales:

This cross-reference art is indented under subclass 961. Collection of art wherein the given task is a commercial function involving user response.

SEE OR SEARCH CLASS:

- 705, Data Processing: Financial, Business Practice, Management, or Cost/Price Determination, appropriate subclasses when the recitation of user interface is nominal and secondary to the commercial function itself, as may appear in an automated financial, business practice, or management system.

963 Calendar or scheduling:

This cross-reference art is indented under subclass 961. Collection of art wherein the given

task is designating the time or date of one or more events.

SEE OR SEARCH CLASS:

- 705, Data Processing: Financial, Business Practice, Management, or Cost/Price Determination, appropriate subclasses for automated scheduling related to operations research in a business environment.

964 CAD or CAM (e.g., interactive design tool):

This cross-reference art is indented under subclass 961. Collection of art wherein the given task is a part of computer aided design or computer aided manufacturing.

SEE OR SEARCH CLASS:

- 345, Computer Graphics Processing and Selective Visual Display Systems, subclasses 419 through 427 for specific three-dimensional object processing used with such an interface and subclass 619 for specific three-dimensional object processing used with such an interface.
- 700, Data Processing: Generic Control Systems or Specific Applications, subclasses 95 through 212, for use of operator interface in CAD or CAM product manufacturing.

965 For process control and configuration:

This cross-reference art is indented under subclass 961. Collection of art wherein the given task is specifying or modeling system functions or connections.

- (1) Note. This cross-reference art collection is intended to include operator interface having only nominal details of the structure of associated system components.

SEE OR SEARCH CLASS:

- 700, Data Processing: Generic Control Systems or Specific Applications, subclasses 83 through 85, for the particular details of control systems including a device or apparatus controlled thereby in which an operator control interface is used to communicate with the control system.

965 For process control and configuration:

This cross-reference art is indented under subclass 961. Collection of art wherein the given task is specifying or modeling system functions or connections.

- (1) Note. This cross-reference art collection is intended to include operator interface having only nominal details of the structure of associated system components.

SEE OR SEARCH CLASS:

700, Data Processing: Generic Control Systems or Specific Applications, subclasses 83 through 85, for the particular details of control systems including a device or apparatus controlled thereby in which an operator interface is used to communicate with the control system.

966 Computer process (e.g., operation of computer):

This cross-reference art is indented under subclass 965. Collection of art wherein the system is a data processing system.

- (1) Note. Examples of such an operator interface are those in which a data processing system is controlled or configured in a supervisory manner. This cross-reference art collection is not intended to include operator interfaces whose display content is determined by an arbitrary function of the data processing system.

SEE OR SEARCH CLASS:

345, Computer Graphics Processing and Selective Visual Display Systems, subclasses 700 through 867, for general use of operator interfaces for display.

967 Visual or iconic programming:

This cross-reference art is indented under subclass 966. Collection of art wherein the functions or connections are graphically and symbolically designated, represented, and edited.

- (1) Note. This cross-reference art collection is intended to include subject matter

directly relating to operator interface details involved in the manipulation of computer system functions or connections.

968 Interface for database querying and retrieval:

This cross-reference art is indented under subclass 966. Collection of art wherein the function of the data processing system is accessing stored information on the basis of user specification.

SEE OR SEARCH CLASS:

707, Data Processing: Database and File Management or Data Structures, appropriate subclasses, for details of database accessing methods.

969 Network layout and operation interface:

This cross-reference art is indented under subclass 965. Collection of art wherein connections are designated which establish associative links between a plurality of system components or nodes.

SEE OR SEARCH CLASS:

709, Electrical Computers and Digital Processing Systems: Multicomputer Data Transferring or Plural Processor Synchronization, subclasses 200 through 253, for means or steps for detecting or observing characteristics or conditions of the network.

970 Instrumentation and component modelling (e.g., interactive control panel):

This cross-reference art is indented under subclass 965. Collection of art wherein graphical representations of system elements are used to display variable information relating to operating state or acquired parameter values.

970.1 Amusement or marital aid interface:

This cross-reference art is indented under subclass 961. Collection of art wherein the given task is the operation of an amusement device or means relating to the state of marriage.

971 COOPERATIVE DECISION SUPPORT SYSTEM FOR GROUP OF USERS:

This cross-reference art is indented under the class definition. Collection of art wherein a group of users at plural display interface sites

- join in the collaborative effort required to effect a single desired choice related to a common task.
- 972 INSERTED REAL-TIME VIDEO IN OPERATOR INTERFACE:**
This cross-reference art is indented under the class definition. Collection of art wherein a computer graphics display is capable of supporting, within its interactive screen region, the depiction of a live-action sequence or a captured still image from such a sequence.
- 973 SCROLL TOOL (E.G., WINDOW SCROLL BAR):**
This cross-reference art is indented under the class definition. Collection of art wherein operator interface display elements may be used to select a portion to be displayed in a constrained region by interaction with on-screen tools which graphically represent the location of the selected portion.
- SEE OR SEARCH CLASS:
345, Computer Graphics Processing and Selective Visual Display Systems, subclass 684, display control scrolling in general.
- 974 SLIDER CONTROL AS ON-SCREEN OBJECT IN OPERATOR INTERFACE:**
This cross-reference art is indented under the class definition. Collection of art wherein an interactive user controls the setting of a value or condition within a computer system by the motion of one sub-portion of an interface element with respect to others.
- 975 POP-UP DIALOG BOX FOR ENTRY:**
This cross-reference art is indented under the class definition. Collection of art wherein a display region appears for an interactive user where it had not been previously for the purpose of obtaining input or information indications from the user.
- SEE OR SEARCH THIS CLASS, SUB-CLASS:
808, for pop-up control in general.
809, for a dialog box in general.
- 976 3-D ICON:**
This cross-reference art is indented under the class definition. Collection of art wherein a symbolic representation of a function or system resource in an interactive user display appears with a perspective appearance.
- SEE OR SEARCH THIS CLASS, SUB-CLASS:
836, for a selectable array of 3D icons.
846 through 847, for non-array icons.
- SEE OR SEARCH CLASS:
345, Computer Graphics Processing and Selective Visual Display Systems, subclasses 419 through 427, for computer graphics methods or apparatus for generating the perspective display.
- 977 DYNAMIC ICON (E.G., ANIMATED OR LIVE ACTION):**
This cross-reference art is indented under the class definition. Collection of art wherein a symbolic representation of a function or system resource in an interactive user display appears with an attribute of real-time motion within the display screen space.
- SEE OR SEARCH CLASS:
345, Computer Graphics Processing and Selective Visual Display Systems, subclasses 473 through 475 for details of animation processing used to create the attribute of real-time motion.
- 978 AUDIO INTERACTION AS PART OF AN OPERATOR INTERFACE:**
This cross-reference art is indented under the class definition. Collection of art wherein sounds are used as input to or output from an operator interface.
- (1) Note. This collection is intended to include interface arrangements which, in addition to graphical features, provide the user with auditory control or feedback to enhance the graphical effect.
- SEE OR SEARCH CLASS:
704, Data Processing: Speech Signal Processing, Linguistics, Language Translation, and Audio Compression/Decompression, subclasses 200 through 278, for speech signal processing.

FOREIGN ART COLLECTIONS

The definitions below correspond to abolished subclasses from which these collections were formed. See the Foreign Art Collection schedule of this Class for specific correspondences. [Note: the titles and definitions for indented art collections include all the details of the one(s) that are hierarchically superior.]

FOR 176 OPERATOR INTERFACE (345/326):

This foreign art collection is indented under the class definition. Foreign art collections including subject matter wherein a user's interaction with a computer system is used to control the presentation of display data. Such interaction is interpreted and used by a data processor or computer architecture wherein system level elements of computation or data processing techniques are used prior to use with or in a specific display system.

- (1) Note. Significantly claimed structure external to the user interface methods or apparatuses, claimed in combination with subject matter under this operator interface subclass, which displays or produces an image or sensory message related to such external structure or its function, is classified in the class appropriate to the external structure; however, nominally claimed structure external to this subclass, claimed in combination with subject matter under this subclass definition (i.e., creation or manipulation of icons, menus, windows, and user interactive functions), is classified in these subclasses unless provided for in the appropriate external subclass.
- (2) Note. Processing of interactive data for presentation with at most a nominal recitation of the input device (i.e., where the user's input is used to control the presentation of display data) is classified herein.
- (3) Note. Windowing techniques which can include interactive processes are classified herein.

FOR 177 Interaction in a television environment (345/327):

This foreign art collection is indented under subclass FOR 176. Foreign art collections including subject matter wherein the user is given control over operations involving broad, real-time, or live-action video signals.

FOR 178 For video segment editing or sequencing (345/328):

This foreign art collection is indented under subclass FOR 177. Foreign art collections including subject matter wherein the operations include arranging portions of acquired video material into a different order than that in which it was originally obtained.

FOR 179 For plural users or sites (345/329):

This foreign art collection is indented under subclass FOR 176. Foreign art collections including subject matter wherein concurrently established related or collaborative interfaces are provided to multiple displays.

FOR 180 Computer conferencing (345/330):

This foreign art collection is indented under subclass FOR 179. Foreign art collections including subject matter wherein data from participants at the display sites is distributed to other participants at other collaborative sites.

FOR 181 Computer supported cooperative work (345/331):

This foreign art collection is indented under subclass FOR 179. Foreign art collections including subject matter wherein users at the multiple displays join in completing a given task as a group.

FOR 182 Group window (345/332):

This foreign art collection is indented under subclass FOR 181. Foreign art collections including subject matter wherein a display representing the group's work appears at the sites in a constrained screen region.

FOR 183 Interface customization or edition (345/333):

This foreign art collection is indented under subclass FOR 176. Foreign art collections including subject matter wherein an aspect of the operator interface is modified or established.

FOR 184 Graphical appearance (345/334):

This foreign art collection is indented under subclass FOR 183. Foreign art collections including subject matter wherein a visual attribute of an element in the operator interface is modified.

FOR 185 Link between object and task or function (e.g., client/server) (345/335):

This foreign art collection is indented under subclass FOR 183. Foreign art collections including subject matter wherein the aspect is a relationship between interface feature and routine performed.

FOR 186 Having on-line help (345/336):

This foreign art collection is indented under subclass FOR 176. Foreign art collections including subject matter wherein a user can access assistance or information regarding an application or operation interactively.

FOR 187 Adaptive to user skill level (345/337):

This foreign art collection is indented under subclass FOR 186. Foreign art collections including subject matter wherein the assistive information provided is adjusted according to a determined user proficiency.

FOR 188 Context sensitive (345/338):

This foreign art collection is indented under subclass FOR 186. Foreign art collections including subject matter wherein the assistive information provided is determined by current conditions or a desired operation.

FOR 189 On-screen workspace or object (345/339):

This foreign art collection is indented under subclass FOR 176. Foreign art collections including subject matter providing a specific element in an interface with which a user can interact.

FOR 190 Window (345/340):

This foreign art collection is indented under subclass FOR 189. Foreign art collections including subject matter wherein all interactions are constrained to one or more portions or regions of the display, which may display all or part of their related information.

FOR 191 Window scrolled to needed portion (345/341):

This foreign art collection is indented under subclass FOR 190. Foreign art collections including subject matter wherein, when a window displays only part of its related information, the user can selectively control which portion is displayed.

FOR 192 Layout modification (e.g., move or resize) (345/342):

This foreign art collection is indented under subclass FOR 190. Foreign art collections including subject matter wherein the place, location, or size of windows relative to the display may be modified.

FOR 193 Window differentiation (345/343):

This foreign art collection is indented under subclass FOR 190. Foreign art collections including subject matter wherein windows have attributes which distinguish them from other windows.

FOR 194 Priority (345/344):

This foreign art collection is indented under subclass FOR 193. Foreign art collections including subject matter wherein the attribute is priority, which is used to determine which window of a plurality is in the foreground when windows overlap.

FOR 195 Viewing lower priority window (345/345):

This foreign art collection is indented under subclass FOR 194. Foreign art collections including subject matter wherein the priority attributes are changed when the user needs to operate within a lower priority window.

FOR 196 Interwindow link or communication (345/346):

This foreign art collection is indented under subclass FOR 190. Foreign art collections including subject matter wherein windows have established relationships to other windows, allowing communication between windows, grouping of related windows into sets, or allowing operations to be applied in common to groups of windows.

FOR 197 Pop-up control (e.g., message or dialog box) (345/347):

This foreign art collection is indented under subclass FOR 189. Foreign art collections including subject matter wherein an interface element not previously displayed

appears on the screen in response to user interaction or when user interaction is required.

FOR 198 Pop-up control (e.g., message or dialog box) (345/347):

This foreign art collection is indented under subclass FOR 189. Foreign art collections including subject matter wherein an interface element not previously displayed appears on the screen in response to user interaction or when user interaction is required.

FOR 199 Metaphoric icon object (345/349):

This foreign art collection is indented under subclass FOR 189. Foreign art collections including subject matter wherein an icon graphically suggests a real-world item which performs a function analogous to a function invoked by selection of the icon.

FOR 200 Indexed book or notebook (345/350):

This foreign art collection is indented under subclass FOR 199. Foreign art collections including subject matter wherein the meta object suggests a multi-page text- or document-based item, and wherein user interaction with an associated sub-element causes a corresponding page to be displayed or selected.

FOR 201 Office layout (e.g., filing cabinet, desk) (345/351):

This foreign art collection is indented under subclass FOR 199. Foreign art collections including subject matter wherein the metaphoric object or objects suggest a business environment, enabling access to various items commonly found in a real-world workspace.

FOR 202 Menu (345/352):

This foreign art collection is indented under subclass FOR 189. Foreign art collections including subject matter wherein the interface element is a list of items from which the user may choose.

FOR 203 Sub-menu structure (345/353):

This foreign art collection is indented under subclass FOR 202. Foreign art collections including subject matter wherein the user

may traverse a number of related and linked menu lists, based upon successive choices.

FOR 204 Using button array (345/354):

This foreign art collection is indented under subclass FOR 202. Foreign art collections including subject matter wherein the menu is composed of an arrangement of symbolic graphical selection indicia (e.g., pick region).

FOR 205 Interface represented by 3D space (345/355):

This foreign art collection is indented under subclass FOR 189. Foreign art collections including subject matter wherein the user appears to move within a 3D space of interface elements.

FOR 206 Hierarchy or network structure (345/356):

This foreign art collection is indented under subclass FOR 189. Foreign art collections including subject matter wherein interface elements are organized into a tree structure type or a linked node grouping.

FOR 207 Navigation within structure (345/357):

This foreign art collection is indented under subclass FOR 206. Foreign art collections including subject matter wherein the user can navigate through the interface by following the links from one node to another.

FOR 208 Gestured-based (345/358):

This foreign art collection is indented under subclass FOR 176. Foreign art collections including subject matter wherein a path or shape described by user input is indicative of a desired operation.

END